



Solution:

After a thorough review, a known bug in the Scrypt code called “*FutureDrift bug*” was discovered.

The *FutureDrift* code is responsible for checking the timestamps of blocks in the chain in relation to the mempool and determine if the block is orphaned or not. This bug was exploited when the wallet was in the POS phase.

When checking the code, we could see that the original code had the following parameters:

- Past Check: Time actual -300 secs
- Future Check: Time actual +300 secs

To correct this the new code has been updated to:

- Time actual +15 secs

```
src/main.h
@@ -57,9 +57,15 @@ static const int fHaveUPnP = false;
57 57 static const uint256 hashGenesisBlock("0x00000084b5a26d2f949390d892e6b45a7c4ae4d94b4fd17da9cad3801bcec9de");
58 58 static const uint256 hashGenesisBlockTestNet("0x00000084b5a26d2f949390d892e6b45a7c4ae4d94b4fd17da9cad3801bcec9de");
59 59
60 + static const unsigned int FORK_TIME = 1623669332;
61 inline int64_t PastDrift(int64_t nTime) { return nTime - 5 * 60; } // up to 5 minutes from the past - down from 10 for security
62 inline int64_t FutureDrift(int64_t nTime) { return nTime + 5 * 60; } // up to 5 minutes from the future
62 -
63 + inline int64_t MainNetDrift(int64_t nTime) { return nTime + 15; }
64 + inline int64_t TestingDrift(int64_t nTime) { return nTime + 10 * 60; }
65 + inline bool IsDriftReduced(int64_t nTime) { return nTime > FORK_TIME; }
66 + inline int64_t FutureDriftV2(int64_t nTime) {
67 + return IsDriftReduced(nTime) ? MainNetDrift(nTime) : TestingDrift(nTime);
68 + }
63 69 extern libzerocoin::Params* ZCParams;
64 70 extern CScript COINBASE_FLAGS;
65 71 extern CCriticalSection cs_main;
```

With this code update, the block timestamps are more adjusted and prevent numerous forks. A protocol increase was also included thereby forcing a wallet upgrade to be on the same version. And finally, checkpoints were added to further ensure chain stability.

Protocol update:

```
src/version.h
@@ -30,21 +30,21 @@ static const int DATABASE_VERSION = 70509;
30 30 // network protocol versioning
31 31 //
32 32
33 - static const int PROTOCOL_VERSION = 2000000;
33 + static const int PROTOCOL_VERSION = 3000000;
34 34
35 35 // initial proto version, to be increased after version/verack negotiation
36 36 static const int INIT_PROTO_VERSION = 209;
37 37
38 38 // disconnect from peers older than this proto version
39 - static const int MIN_PEER_PROTO_VERSION = 1009999;
39 + static const int MIN_PEER_PROTO_VERSION = 3000000;
40 40
41 41 // nTime field added to CAddress, starting with this version;
42 42 // if possible, avoid requesting addresses nodes older than this
43 43 static const int CADDR_TIME_VERSION = 31402;
44 44
45 45 // only request blocks from nodes outside this range of versions
46 46 static const int NOBLKS_VERSION_START = 1;
47 - static const int NOBLKS_VERSION_END = 1009999;
47 + static const int NOBLKS_VERSION_END = 2009999;
48 48
49 49 // BIP 0031, pong message, is enabled for all versions AFTER this one
50 50 static const int BIP0031_VERSION = 60000;
```

Checkpoints:

```
src/checkpoints.cpp
@@ -32,6 +32,11 @@ namespace Checkpoints
32 32 ( 100000, uint256("0x7b8d36e724d673665ac780fbb35fc6b9c93aa26c5e88e21c9b34ca41435876b4") )
33 33 ( 200000, uint256("0x0000000000160400d58cdc1131e7bd49f611b5bd2a223f6ee0481a8da1946c44") )
34 34 ( 300000, uint256("0x0000000000136f98c101dcadd5c3b0cc47ce42bdaeba3718d5f04a95f0660642") )
35 + ( 320000, uint256("0xa05304e0880afb3b6f9b5c3261c9dba4f40c4522b2fd81a3c4fa14c5125e652b2") )
36 + ( 350000, uint256("0x815d972777a0d97171edd64b109f6017021655651748943c98cfab7c4fbeatf2") )
37 + ( 390000, uint256("0x4942f05b8f8c96685f8a7b467902ecd28087eb051b8d12cd14ee7ef01b54ee42") )
38 + ( 410000, uint256("0xb6748e1a4e412fa6ff8a33e491b0b24b0c4caf4ae5ac4019acfabbcb39e9e51e") )
39 + ( 415000, uint256("0xbf59571fd59a04913987176426a0ac61cc7d378667995b129e45e95b296ccec4e") )
35 40 ;
36 41
37 42 // TestNet has no checkpoints
```



Future Improvements:

This exploit was discovered and corrected quickly. Development has resumed on bitFlowers with an increase in the security of the seed servers, rigorous checks on block stake generation, and additional resources to eliminate future attacks.